1 Overview

**Title:** Database Applications  
**Units:** 12 units  
**Pre-requisites:** Grades of “C” or better in 15-121 (i.e., Introduction to Data Structures) and 15-213 (i.e., Introduction to Computer Systems)  
**Lectures:** Sunday and Tuesday, 3:00 – 4:20 PM, Room 1199  
**Recitations:** Thursday, 3:00 – 3:50 PM, Room 1199  
**Webpage:** [http://www.qatar.cmu.edu/~mhhammou/15415-f16/](http://www.qatar.cmu.edu/~mhhammou/15415-f16/)

**Course Description:**

World data is exploding and is now measured in Exabytes. This calls for scalable databases that can effectively store and manage such an influx of Big Data. This course presents an in-depth treatment of database management systems (DBMSs), with an emphasis on how to design, create, refine and efficiently use a relational database as well as build and optimize internals of DBMSs. As such, the course offers a combination of application-centric and systems-centric discussions on classical and modern DBMSs, with a focus on relational databases. Specifically, we will first discuss the Entity-Relationship and the Relational models. Second, we will cover relational algebra and calculus as a foundation for relational query languages. Third, we will study the commercial Structured Query Language (SQL) which allows creating, manipulating and querying relational databases. Fourth, we will show how users can connect to a DBMS and execute SQL queries from within high-level programming languages using JDBC. Consequently, students will have the chance to develop full-fledged applications using a three-tier architecture, which encompasses a front-end web-based or standalone GUI tier, a middle logic-processing tier and a DBMS back-end tier.

Afterwards, we will initiate the discussion on the *internals* of DBMSs. In particular, we will first study hash-based (e.g., extendible and linear) and tree-based (e.g., ISAM and B+ trees) indexing schemes, which are crucial for expediting query processing in relational databases. Other DBMS internals like disk space and buffer managers will be examined as well. Second, we will explain how relational operators and query plans can be implemented, evaluated and optimized. Third, we will delve into schema refinement and normal forms (e.g., BCNF and 3NF) to minimize redundancy and preclude update, insertion and deletion anomalies. Fourth, we will elaborate on *transaction management* which forms the underpinning for concurrent execution and failure recovery in DBMSs. Specifically, we will define transactions, cover its Atomic, Consistency, Isolation and Durability (or in short ACID) properties, and demonstrate how DBMSs can ensure such properties. Finally, we will conclude our discussion with other types of databases like NoSQL databases (e.g., the Google’s BigTable) and some advanced topics such as *data warehousing* for informed decision-making, *data mining* for useful information extraction, and *distributed and parallel databases* for Big Data and Big Graphs (e.g., graphs with billions of edges and vertices) storage and management.

To this end, we note that students will be given an intensive hands-on experience through three large programming projects. Particularly, students will develop multiple applications that interface with a DBMS (treating it as a “black box”), and write code that implements some internal modules of relational DBMSs (e.g., B+ tree).
2 Objectives

Database management continues to gain importance as data is growing exponentially and made ever more accessible. As pointed out previously, this course aims at presenting an in-depth treatment of database management systems (DBMSs) with an emphasis on relational databases. For that sake, our objective is two-fold, application-oriented and systems-oriented. In particular, we intend to focus on the usage of databases via explaining: (1) how to design and implement a database from ‘cradle-to-grave’ for real-world enterprises using the entity-relationship and the relational models, (2) how to query and manipulate a database using SQL, and (3) how to refine and speed up data manipulation and queries using auxiliary data structures called indexes and the theory of functional dependencies. From a systems-oriented perspective, our goal is to concentrate on some internal modules of DBMSs and discuss the details of constructing: (1) buffer and disk space managers, (2) query optimizers, (3) and concurrency and crash recovery managers for a DBMS.

Although relational DBMSs are still the dominant type of databases nowadays, new types of storage layers like NoSQL are emerging and attracting a great deal of attention, especially for large-scale datasets (i.e., Big Data). Hence, we further seek to expose students to the most recent visions that drive the databases field as well as some of the resultant and modern DBMSs. Accordingly, we will discuss Big Data and its ramifications on designing database systems, and present one popular analytics engine for processing Big Data (i.e., Hadoop MapReduce). Furthermore, we will examine the Google’s BigTable as a practical and real-world NoSQL database. To this end, we will conclude with some essential and rapidly evolving topics such as parallel and distributed DBMSs, data warehousing and data mining. As such, the course can prove to be richly rewarding in more than one way!

3 Learning Outcomes

This course incorporates fourteen major Learning Outcomes. In particular, after finishing this course, students will be able to:

1. Describe a wide range of data involved in real-world organizations using the entity-relationship (ER) data model.
2. Apply the relational model, specify integrity constraints, and explain how to create a relational database using an ER diagram.
3. Analyze and apply two formal query languages, relational calculus and algebra, associated with the relational model.
4. Indicate how Structured Query Language (SQL) builds upon relational calculus and algebra and effectively apply SQL to create, query and manipulate relational databases.
5. Design and develop multi-tiered, full-fledged standalone and web-based applications using back-end databases and SQL integrated within general-purpose programming languages.

6. Appreciate how database management systems create, manipulate and manage files of fixed-length and variable-length records on disks.

7. Compare, contrast, create and operate various static and dynamic tree-based (e.g., ISAM and B+ trees) and hash-based (e.g., extendable and linear hashing) indexing schemes using an I/O cost model for analyzing the suitability of such schemes for different kinds of workloads.

8. Explain and evaluate various algorithms for relational operations (e.g., join) using techniques such as iteration, indexing and partitioning.

9. Analyze and apply different query evaluation plans and describe the various tasks of a typical relational query optimizer, including translating SQL queries into relational algebra and estimating costs of alternative query plans, among others.

10. Explain how conceptual schemas can be refined using the theory of functional dependencies, normal forms (e.g., 3NF and BCNF) and techniques like decomposition and synthesis.

11. Discuss the concepts, motivations and properties of transactions in databases, describe how they can be interleaved and managed correctly, and indicate how a DBMS can ensure atomicity and durability when systems fail or entirely crash.

12. Identify alternative architectures for parallel and distributed databases, describe how data can be partitioned and distributed across networked nodes of a DBMS, and suggest how queries and segmented data can be optimized and managed in a distributed environment.

13. Indicate how organizations can consolidate information from several databases into a data warehouse and mine data repositories for useful information.

14. Appreciate the scale of Big Data, discuss some popular analytics engines for Big Data processing and denote the applicability of NoSQL databases for Big Data storage.

3 Course Textbook


4 Course Organization

The participation of students in the course will involve five forms of activities:

- Attending lectures and recitations.
- Solving assignments (involving writing and/or coding).
- Solving large programming projects.
- Taking exams and quizzes.
- Participating in class discussions.

5 Assessment

Each student will receive a numeric score with a corresponding letter grade, based on a weighted average of the following:
1. **Projects:** The projects will count for a total of 35% of your final score. There will be 3 projects throughout the course. All projects are individual projects (i.e., no teams can work on the same project). The projects are worth 14%, 14% and 7% respectively.

   You are encouraged to submit the projects on time. For all projects except the final one, the following rules apply. If you submit one day late, we will deduct 25% of the project score as a penalty. If you submit two days late, 50% will be deducted. The project will not be graded (and you will receive a zero score on it) if you are more than two days late. However, there is a **grace-days quota** for projects. In particular, you will be given 3 grace days for all projects, except for the final one. You can use the grace days as needed. For instance, you can submit your first project three days late and still not receive any penalty. In this case, you will be penalized starting from the 4th day after the deadline. Be aware, however, that when you entirely consume your grace-days quota, you will be left with no grace days for the remaining of the projects.

   Note that the final project is unique in two aspects. First, you cannot use grace days for it. Hence, if you are left with some grace days before the final project, you will lose them all. As such, plan wisely for how to utilize your grace-days quota. Second, there will not be any penalty system for this project either. That is, if you are one day late in submitting the project, it will not be graded and you will receive a zero score on it.

2. **Exams:** There will be two in-class exams – midterm and final – which combined will account for 30% of your final score. The midterm is worth 10% and the final is worth 20%.

3. **Problem Solving Assignments:** There will be 5 assignments that will test you on some problem analysis and solving skills. At the end of the semester, the assignment bearing the lowest score will be dropped. The 4 assignments will altogether contribute 20% towards your final score. It follows that each assignment is worth 5%.

4. **Quizzes:** There will be 2 quizzes, which together account for 10% of your final score. These quizzes are meant to test your understanding and preparation for the concepts covered throughout the course.

5. **Class/Recitation Participation and Attendance:** Your attendance of both, classes and recitations, as well as your participation in discussions during presentations will count for 5% of your final score.

To this end, Table 1 shows the breakdown of the five forms of activities that the course involves, alongside the quantity and the overall weight of each activity. Take into account that small differences in scores can make the difference between two letter grades. Letter grades will be determined by absolute standards. The total score will be plotted as a histogram. Cutoff points are determined by examining the quality of students’ work on the borderlines. Individual cases, especially those near the cutoff points may be adjusted upward or downward based on factors such as attendance, class participation, improvement observed throughout the course, exam performance, and special circumstances.
<table>
<thead>
<tr>
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<th>#</th>
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</thead>
<tbody>
<tr>
<td>Projects</td>
<td>3</td>
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<tr>
<td>Exams</td>
<td>2</td>
<td>30%</td>
</tr>
<tr>
<td>Problem Solving Assignments</td>
<td>4</td>
<td>20%</td>
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<td>Quizzes</td>
<td>2</td>
<td>10%</td>
</tr>
<tr>
<td>Class/Recitation Participation and Attendance</td>
<td>41</td>
<td>5%</td>
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</table>

**Table 1**: Breakdown of the Five Activities Involved in the Course.

6 Getting Help

For urgent communication with the instructor and the teaching assistant, it is best to send an email (preferred) or give a phone call. If you want to talk to any of them in person, remember that their posted office hours are merely nominal times when they guarantee that they will be in their offices. You are always welcome to visit them outside of their office hours if you need help or want to talk about the course.

We ask that you follow a few simple guidelines. The instructor normally works with his office door being open. Whenever the office door is open, he welcomes visits from students. However, if his office door is closed, this means that he is busy with meetings or phone calls, thus prefers not to be disturbed.

We will use the course webpage as the central repository for all information about the class. Through the webpage, you can:

1. Obtain copies of any handouts or assignments. This is especially useful if you miss a class or lose a document.
2. View announcements that relate to the course.
3. Find links to any electronic data you need for your assignments.
4. Read clarifications and changes made to any assignments, schedules, or policies, if necessary.
5. Provide healthy feedback about the course.

Lastly, you can use **Piazza** for asking questions and receiving answers without using emails! Posting your questions on Piazza will help the whole class benefit, and will certainly avoid redundancy. Find our class Piazza page at: [https://piazza.com/qatar.cmu/fall2016/15415/home](https://piazza.com/qatar.cmu/fall2016/15415/home)

7 Policies

**Working Alone on Assignments/Projects**

Assignments/projects that are assigned to students should be performed individually. This course does not include any team project or assignment.

**Handing in Assignments/Projects**
All assignments/projects are due at 11:59PM (one minute before midnight) on the specified due date. All hand-ins are electronic and should be submitted using the AFS file system: /afs/qatar.cmu.edu/usr10/mhhammou/www/15415-f16/handin/userid/, where userid is your Andrew user id.

**Making up Exams, Assignments and Projects**

Missed exams, assignments and projects can be made up on a case by case basis, but only if you make prior arrangements with the instructor. However, you should have a good reason for doing so. You need a written consent from the instructor for making up exams, assignments or projects. It is your responsibility to get your projects and assignments done on time. Be sure to work far enough in advance to avoid unexpected problems, such as illness, unreliable or overloaded computer systems, etc.

**Appealing Grades**

After each exam, assignment, and/or project is graded, you have 7 calendar days to appeal your grade. All your appeals should be provided in writing. If after appealing you are still not satisfied, please visit the instructor. If you have questions about an exam, an assignment or a project grade, please visit the instructor directly.

8 Cheating

Each project or assignment must be the sole work of the student turning it in. Projects and assignments will be closely monitored, and students may be asked to explain suspicious similarities with any write-up or piece of code available. The following are guidelines on what cheating is and is not:

**What is cheating?**
1. Sharing code or other electronic files: either by copying, retyping, looking at, or supplying a copy of a file.
2. Sharing written assignments: either by re-writing, looking at, or supplying a copy of an assignment.

**What is NOT cheating?**
1. Clarifying ambiguities or vague points in class handouts.
2. Helping others use the computer systems, networks, compilers, debuggers, profilers, or other system facilities.
3. Helping others with high-level design issues.
4. Helping others debug their codes.

Consequently, be aware of what constitutes cheating (and what does not) when interacting with your colleague students. Same rules of cheating as above apply when collaborating with other students. In short, you cannot share written assignments, code, and/or other electronic files with other students. If you are unsure, ask the teaching staff.

Finally, be sure to store your work in protected directories. The penalty for cheating is severe, and might jeopardize your whole career as a student – cheating is not worth the trouble. By cheating in the course, you are cheating yourself; the worst outcome of cheating is missing an opportunity to learn. Besides, you will be removed from the course and assigned a failing grade. We also place a record of the incident in your permanent university profile.
# Class Schedule

Table 2 demonstrates the tentative schedule of the class. The schedule indicates the project and the assignment activities as well. Any changes will be announced and reflected on the course webpage. An updated schedule will be always maintained on the course webpage.

<table>
<thead>
<tr>
<th>Week</th>
<th>Session</th>
<th>Date</th>
<th>Topic</th>
<th>Teaching Method</th>
<th>Reading</th>
<th>Projects</th>
<th>Prob. Solving Assignments</th>
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<tbody>
<tr>
<td>1</td>
<td>1</td>
<td>21 Aug</td>
<td>Administrivia and Introduction</td>
<td>Lecture</td>
<td>Syllabus, R&amp;G C1</td>
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<td>The Relational Model</td>
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<td>R&amp;G C3</td>
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<td>4 Sep</td>
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<td>The SQL Query Language (Part I)</td>
<td>Lecture</td>
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<td>25 Sep</td>
<td>The SQL Query Language (Part III)</td>
<td>Lecture</td>
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<td>6</td>
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<td>2 Oct</td>
<td>Storing Data – Disks, Buffers, and Files</td>
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<td>R&amp;G C9</td>
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<td>19</td>
<td>9 Oct</td>
<td>Review for midterm</td>
<td>Lecture</td>
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<td>8</td>
<td>22</td>
<td>16 Oct</td>
<td>Tree-Based Indexing Schemes</td>
<td>Recitation</td>
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<td>9</td>
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<td>23 Oct</td>
<td>Hash-Based Indexing Schemes</td>
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<td>10</td>
<td>28</td>
<td>30 Oct</td>
<td>External Sorting (Cont’d)</td>
<td>Lecture</td>
<td>R&amp;G C12 &amp; C13</td>
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<td>11</td>
<td>31</td>
<td>6 Nov</td>
<td>Relational Operators (Part I)</td>
<td>Lecture</td>
<td>R&amp;G C12 &amp; C14</td>
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<td>8 Nov</td>
<td>Relational Operators (Part II)</td>
<td>Lecture</td>
<td>R&amp;G C12 &amp; C14</td>
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September 11 – 15
Eid Al-Adha Break - No Classes
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<td>NoSQL Databases &amp; Hadoop</td>
<td>Lecture</td>
<td>Notes from Instructor</td>
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**Table 2: Tentative Time-Line of the Course.**

**Notations:**
- **PS:** Problem Solving Assignment
- **R&G Cx.y.z:** Chapter x (section y, sub-section z) from the course textbook
- **TBA:** To Be Announced